



# BRAZIL GAMES



## TGS 2025

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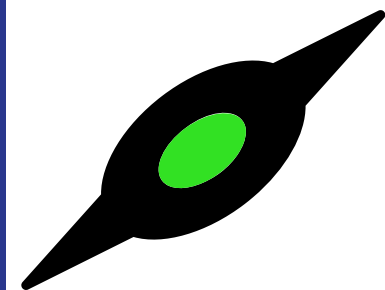


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MINISTRY OF  
DEVELOPMENT,  
INDUSTRY, TRADE  
AND SERVICES





**Brazil Games:**  
Associates

**Get to know the Brazilian  
Game Industry:**  
Check out the trailers!

## ABOUT ABRAGAMES

Founded in 2004 by a group of game development companies, Abragames, the Brazilian Game Companies Association, emerged as a non-profit organization with the goal of strengthening the national game development industry. Abragames' mission is to coordinate, strengthen, and promote the Brazilian digital game industry through representation and dialogue within both the national and international cosystems, fostering an understanding of all elements within our value chain. Additionally, Abragames promotes events and partnerships aimed at advancing the state of the art in game development in Brazil.

## ABOUT BRAZIL GAMES

The Brazil Games Export Sector Project is a non-profit program created by Abragames (Brazilian Game Companies Association) in partnership with ApexBrasil (Brazilian Trade and Investment Promotion Agency). Its aim is to strengthen the Brazilian digital gaming industry by providing training and creating new business opportunities for Brazilian companies in the international market. Here's how to participate in the Brazil Games Project: [See here!](#)

## ABOUT APEXBRASIL

The Brazilian Trade and Investment Promotion Agency (ApexBrasil) works to promote Brazilian products and services abroad and attract foreign investments to strategic sectors of the Brazilian economy. In order to achieve its goals, ApexBrasil carries out several trade promotion initiatives aimed at promoting Brazilian products and services abroad, such as prospective and trade missions, business rounds, support to the participation of Brazilian companies in major international fairs, visits of foreign buyers and opinion makers to learn about the Brazilian productive structure, among other business platforms that also aim at strengthening the Brazil brand. The Agency also acts in a coordinated way with public and private players to attract foreign direct investment (FDI) to Brazil with a focus on strategic sectors for the development of the competitiveness of Brazilian companies and the country.

Representative:

**Patrícia Sato**

*Executive Manager*

*Brazil Games Export Program*

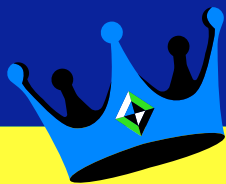
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# ARVORE IMMERSIVE EXPERIENCES

AR  
VO  
RE

Our vision is to reshape the future of entertainment through the power of next-generation immersive technology, spatial computing, and gaming.



**Genres:** Multiplayer

**Platforms:** META Quest

**Game Release Date:** Available on Early Access

## CLAWBALL

Step into the paws of a feline athlete in Clawball – the ultimate VR multiplayer soccer game where the claws come out! Play in 3v3 soccer matches with fully customizable cats, each designed to bring a unique style to the field. Explore vibrant arenas, connect with other players in immersive hangout zones, and get ready to pounce into thrilling, high-energy gameplay. Whether you're a fan of soccer or just love virtual reality games with a twist, Clawball offers nonstop action that keeps you coming back for more!

PRESS KIT



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# COFFEENAUTS



Coffeenauts is an award-winning indie game studio specialized in brewing highly-caFFEinated original titles for PC and consoles. It is the creative team behind Spacelines from the Far Out, the cross-platform roguelike party game that became the first Brazilian student project to ever be released on Xbox Game Pass. The studio is currently developing its second original IP, Ghostless, a hybrid-genre 'hi-fi pixel art' survival colony sim. Currently looking for licensing and publishing partnerships for their titles.



**Genres:** Survival, Shooter, Sidescroller, Colony Sim, Crafting, Retrofuturistic, Post-apocalyptic, Pixel Graphics

**Platforms:** PC, consoles

**Game Release Date:** TBA

## GHOSTLESS

Winner of the grand prize for Most Promising Game at Marché du Film's Ventana Sur 2023, Best Pitch at Gamescom Latam 2024 and part of the official indie selection at Gamescom Latam 2025. Ghostless is a 'hi-fi pixel art' survival action colony sim that blends the themes from Terminator with mechanics from Kingdom, Metroid and This War of Mine. Players take the role of a lone hero tasked with recruiting survivors, building resistance forces, and leading humanity's stand against AI while having to identify who's human and who's machine as android impostors work to sabotage the uprising from within. The game's unique art style merges retro-futuristic 2D pixel art with modern, physically-based 3D lighting and visual effects.

PRESS KIT



**Genres:** Roguelite, Party Game, Co-op, Online Multiplayer, Retrofuturistic

**Platforms:** PC, Xbox

**Game Release Date:** 06/2022

## SPACELINES FROM THE FAR OUT

A cross-platform roguelike party game about airlines in space infused with 1960s quirky space-age futurism. Winner of GCA 2019's Best Casual Game and Most Promising IP, and nominated for Best Game at BIG Festival 2019, where it also won the People's Choice Award.

PRESS KIT



## CONTACT

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We are a Brazilian company with more than 14 years of experience in the PC and Console games market, and we have become a game publisher in Latin America.



## GAUCHO AND THE GRASSLAND

An ADVENTURE with FARMING SIM where you live as a LATIN COWBOY exploring the vast grasslands, the cozy highlands, the beach, and a magical world, HELPING locals and mystical beings to make YOUR WORLD a more harmonious place.

PRESS KIT

**Genres:** Adventure - Farming Sim – Cozy  
**Platforms:** STEAM - SWITCH - XBOX – SONY  
**Game Release Date:** 07/2025



## MULLET MADJACK

MULLET MADJACK is a HIGH-OCTANE-ACTION SHOOTER that put you directly inside a CLASSIC ANIME. Pick your favorite weapon and reach the last floor; Beat your best time or try again. Haste makes waste... OF YOUR ENEMIES!

PRESS KIT



**Genres:** Shooter  
**Platforms:** STEAM - XBOX - SWITCH - SONY  
**Game Release Date:** 05/2024

## CONTACT

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Fira Soft is a game and app development studio with extensive experience in creating tailor-made solutions and highly customized experiences. With the expertise gained from dozens of client projects, we also develop original titles such as Mexa-se! The Mimic Game and Kriophobia. We work in different partnership models: Outsourcing, delivering specific tasks efficiently; Co-Development, extending your team with scalable solutions; and Full Development, with a multidisciplinary team covering everything from game and level design to 3D art, gameplay programming, and engine optimization. Fira Soft has been part of the Brazil Games project since its inception, recognizing its importance in boosting the national industry and connecting Brazilian talent to global opportunities.

## OUTSOURCING, CO-DEVELOPMENT AND FULL DEVELOPMENT

Outsourcing – Straight forward: you have a list of things to get done and we get it done for you; Co-

Development – An extension of your development team creating a scalable solution for game development.;

Full Development – A multi-disciplined team with strong capabilities that span from game design, to level design, concept art to final 3D art, gameplay programming to engine optimization.

### PRESS KIT

## CONTACTS

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gamescom latam is the ideal environment for business in the games industry in Latin America. After a historic 2025 edition, with record-breaking attendance, meetings, and deals, the next edition promises to be even bigger and more strategic. If you're looking for visibility, connections, investment, or expansion into new markets, this is your starting point.



## EVENT



## MATCHMAKING



## CONGRESS

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# GLITCH FACTORY



We are Glitch Factory, an independent game studio focused on the global entertainment market, founded in 2012 and based in Brasília, Brazil. We believe in the power of games to tell stories and change people's lives. Because of that, we focused on developing unique games with a outstanding narrative, stunning visuals and fun gameplay.



**Genres:** Action RPG/Soulslike

**Platforms:** Googleplay

**Game Release Date:** June 28, 2023

## NO PLACE FOR BRAVERY

No Place for Bravery is a 2D Top-Down Action RPG that uses the most striking features of its genre as a background to tell a story about rampant violence and parental abandonment. The player will control Thorn, an old warrior lost in his ambitions who will travel the world in search of his lost daughter. In addition to the high quality visuals, coupled with intense combat moments, the player will be subtly put in increasingly intense moral dilemmas that he will have to deal with. These conflicts will lead to four possible endings, each demonstrating how far Thorn and the player went to achieve what they wanted.

PRESS KIT

## CONTACTS

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Indie Hero is a company focused on the independent games industry, providing event production and curation services, coordination and direct matches between developers, investors and large companies, as well as acceleration processes for independent studios.



## KNOWLEDGE TRACKS

Indie Hero, in partnership with companies like Sebrae, offers specialized courses and training for independent game studios. These learning tracks are designed to enhance technical and business skills, preparing developers for the challenges of the digital games market.

## PERSONALIZED GAME JAMS

These tailored events are crafted to align with the unique objectives of each client. Whether the goal is to develop innovative solutions, promote a brand, or build a community, Indie Hero collaborates closely with organizers to design game jams that deliver meaningful outcomes.

### CONTACT

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# IZYPLAY GAME STUDIO



Izyplay is a veteran Brazilian Game Studio with more than 30 games published totaling more than 35 million downloads. Our team of more than 25 professionals is focused on Casual games for mobile, PC, and consoles, using diverse business models. Last, but not least, we have an exclusive Fortnite team working on interesting things at the moment.



**Genres:** Idle Arcade, Incremental Arcade  
**Platforms:** Mobile (now), PC and Console (soon)  
**Game Release Date:** 12/2024

## IZA 'S SUPERMARKET

It's time to let your inner boss babe shine! Get ready to step into Iza's shoes and embark on an epic quest to conquer the supermarket world. As a hardworking gal with big dreams, Iza is determined to build an empire of fabulous markets. Upgrade your own little shop into a retail powerhouse, stocking it with the coolest groceries that'll make your customers go wild. Get ready to dazzle the world with your entrepreneurial skills and watch as your store becomes the go-to destination for savvy shoppers.

PRESS KIT



## FORTNITE CREATIVES

Fortnite Creatives Development.



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Lightfarm Studios recognized as the most awarded art studio in Latin America Internationally celebrated for its numerous Grand Clios and over 50 Cannes Lions awards, as well as other recognitions at various film festivals. With a journey that spans from New Zealand to Rio de Janeiro over 15 years, Lightfarm stands out in creating cinematics for the gaming industry, collaborating with giants like Riot, Xbox, Free Fire, Disney, Paramount, and Netflix. Its innovative approach utilizes a combination of mixed media, including 2D, 3D, film, and real-time.



**Genres:** Action Farm

**Platforms:** PC, Playstation, Xbox, Steam Deck, Nintendo Switch 1 e 2

**Game Release Date:** Q4 2027

## ZERO LILIUM BLOOM

In Zero: Liliu Bloom, farming transforms into an energetic experience with the Action Farm.

Its unique feature lies in performing action combos simultaneously with cultivation activities. Using martial arts-inspired moves with tools like a scythe, rake, watering can, and special shoes, players create satisfying combos to cultivate the land.

Each tool interacts in a unique way with the hexagrid, encouraging creative and dynamic farming that adapts to each farm's layout. Exploration and farming unlock new areas, delivering a truly unique and deeply rewarding gameplay experience

PRESS KIT



## CONTACT

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Mad Mimic is an Indie game developer based in São Paulo, Brazil. The studio was founded by passionate gamers who set out to prove that it was possible to actually work, survive, and thrive pursuing their dreams. Through their games, Mad Mimic strives to share all the great feelings they experienced while turning their dreams into reality. For more information about the studio, please visit [www.madmimic.com](http://www.madmimic.com).

## PORTING, ANIMATION, 3D

### CONTACT

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Nuuvem is LATAM's leading hyper-local gaming platform connecting over 330+ publishers across PC, console, and mobile games to +35M players/month. We provide a curated shop for digital games as well as a one-stop shop solution for game studios and publishers looking to expand into Latin America. Nuuvem is also one of the leading publishers in LATAM with awesome titles in the region, supporting games throughout their development and launch lifecycles while expanding reach to audiences worldwide. For publishers looking to tap into the LATAM market, we also operate as co-publishers, providing regional expertise and strategic go-to-market support for major publishers like Cygames.



## REGIONAL PUBLISHING

Nuuvem offers tailored solutions for global publishers aiming to penetrate the Latin American market. Our expertise helps bridge the gap between your games and millions of eager players in this region.

**Local Expertise:** We provide actionable insights into LATAM gaming trends and player behavior, empowering publishers to make strategic decisions that resonate with local audiences.

**Cultural Localization:** Our localization services ensure your game aligns with cultural nuances and preferences, boosting player engagement and satisfaction.

**Tailored Marketing:** We develop marketing campaigns tailored to the region, enhancing your game's visibility and driving player acquisition through effective use of local channels and influencers.

**Regional Management:** Focus on your global strategy and leave the LATAM platforms, communication, community and sales strategy to us.

## CONTACT

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QUByte is the largest independent publisher in Latin America, with over 100 games published on various platforms, including PlayStation, Xbox, Switch, PC, and mobile. Our mission is to assist indie developers in all post-development stages of the process, from porting to publishing on all major platforms worldwide. We want the developer to focus on developing their game to deliver their vision at its best, while we take care of the rest.



## QUBYTE EMULATION ENGINE

QUByte Emulation Engine (QEE) is a proprietary Engine used by QUByte to bring classic games to modern platforms, including new content. QUByte has released 20+ games using the QEE, such as Top Racer Collection, Rage of the Dragons Neo, Breakers Collection, Vasara Collection, and many other titles in partnership with Atari, Visco Corporation, Nightdive, Piko Interactive, and others. QEE is capable of bringing Arcade, as well as 8 and 16-bit era and MS-DOS games to modern platforms such as PC, Playstation, Xbox and Nintendo Switch.



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We are a Brazilian audio production company that creates sound for everything. From huge monsters to a talking cup of tea. From powerful orchestrated themes to 8 Bit compositions. From car engines to bombastic spaceship sound effects. Original music, sound design, audio implementation and voice creation/dubbing into Brazilian Portuguese, Latin American Spanish and American English is our core. If the challenge is sound, Radioativa is the way to go.

## VOICE CREATION AND LOCALIZATION

Pre and post production, database casting, live casting, recording, dubbing, voice creation, voice direction, audio/video synchronization, audio description, script adaptation.

**PRESS KIT**

## MUSIC AND SOUND DESIGN

Music creation and production for TV, films, and of course video games – spanning across all genre and platforms. The combination of old and new technologies to create an unique audio result for any project style.

**PRESS KIT**

## CONTACT

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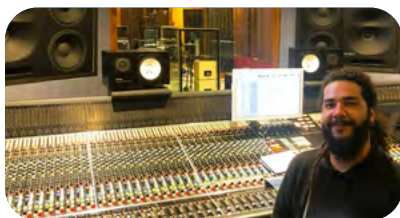
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# READY 2 RUMBLE AUDIO STUDIOS

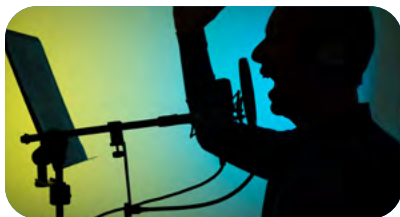


Ready2Rumble Studios is a leading Audio Production company specializing in original compositions, sound design, voiceover, and localization for games, films, and interactive media. Known for its creativity and technical excellence, the studio has provided high-quality audio solutions across platforms such as console, PC, mobile, and VR. With a focus on enhancing storytelling through sound, Ready to Rumble Studios has earned a reputation as a trusted partner for world-class audio production.



## ORIGINAL MUSIC COMPOSITION & RECORDING | SOUND DESIGN

Custom music to enhance your project's emotional depth, from orchestral to electronic | Tailored sound effects for immersive environments and dynamic interactions.



## ORIGINAL VOICEOVER & DUBBING | LOCALIZATION

Professional casting, direction, and recording of native speakers for natural, immersive dialogue. | Localization ensuring global resonance while maintaining original tone by native speakers professionals.



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Rogue Snail is a fully remote game studio from Brazil founded by 10-year veterans of the games industry. We have fully embraced remote work, which allows us to have a beautifully diverse team that lives all around the world. Creators of titles like Star Vikings Forever, Relic Hunters Zero, Relic Hunters Rebels, and Relic Hunters Legend, we believe in spreading love through our games. If the game makers feel motivated and part of the whole process, if they are happy and rested, if they are passionate about what they are creating and if they care about each other and their players – you will be able to feel that love when you play.



**Genres:** Shooter Looter; RPG; Multiplayer Online

**Platforms:** PC

**Game Release Date:** Early Access (25 September, 2023)

## RELIC HUNTERS LEGEND

Fast. Fluid. Fun. Gather up to 4 friends online and go on a galactic adventure! Embark on a touching tale of friendship and time travel, find awesome loot, customize your Hunters with deep RPG systems and experience the next generation of top-down shooter combat with a gorgeous and innovative mix of 2D and 3D visuals.



**Genres:** Shooter, Looter, RPG, Single Player

**Platforms:** iOS, Android

**Game Release Date:** May 3, 2022

## RELIC HUNTERS REBELS

A mobile-exclusive ShooterLooterRPG! For the first time on mobile, fight the evil Duncan empire as the galaxy's favorite rebels the Relic Hunters! Join Pinkyy, Jimmy, Raff, and Ace as you fight enemies, get items, craft and collect different weapons, and unravel a story about rival tribes that must overcome their differences to defeat a common threat. The game is available in 15 different languages for Netflix subscribers from all around the world – with no ads or in-app purchases.



## CONTACTS

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ROUNDTABLE STUDIO - LOCALIZATION DONE RIGHT! We are a full localization service provider specialized in Latin American Spanish and Brazilian Portuguese with studios in Argentina and Brazil. Our team of language specialists, project managers, engineers and audio technical experts is prepared to face any challenge - no matter the size, no matter the platform - from AAA titles to mobile applications. We have ISO 27001 certified processes and take security seriously. Let's meet and discuss your next project!



## LOCALIZATION SERVICES FOR THE LATIN AMERICAN MARKET

- Full localization services with focus in Latin America.
- LatAm Spanish, Brazilian Portuguese, indigenous languages.
- Text and audio.

### CONTACTS

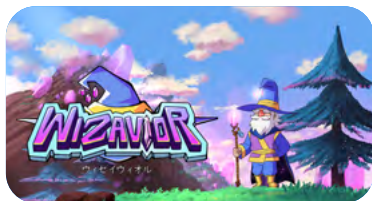
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Split Studio is a creative force combining a social media content agency with an award-winning animation powerhouse. – Social Media Agency: We design storytelling strategies that amplify brand presence and build thriving communities around IPs. From TikTok to YouTube, our story-driven content boosts engagement and helps game publishers and developers grow awareness. Clients include RIOT GAMES, PHOENIX LABS, and SANRIO. – Animation Powerhouse: We deliver top-tier 2D animation for game intros, cutscenes, cinematics, TV series, and feature films. Clients include WARNER and NICKELODEON.



**Genres:** 3D Platformer, Comedy, Adventure, Fantasy, Sci-fi

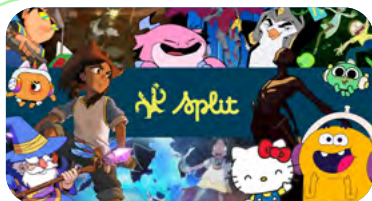
**Platforms:** PC and Nintendo Switch

**Game Release Date:** September 2025

## WIZAVIOR

Wizavior is a 3D platformer game with arcade aspects, such as time based stages and an endless game mode game. With a fun narrative and memorable characters, you player will take the role of the mighty-but-retired wizard Zavior in a quest throughout multiple planets. Save each planet's inhabitants by collecting Energy Crystals that power up Zavior's powerful Spells!

[PRESS KIT](#)



## OUTSOURCING FOR GAMES

We deliver top-tier 2D animation for game intros, cutscenes, cinematics, TV series, and feature films. Clients include WARNER and NICKELODEON. We also design storytelling strategies that amplify brand presence and build thriving communities around IPs. From TikTok to YouTube, our story-driven content boosts engagement and helps game publishers and developers grow awareness. Clients include RIOT GAMES, PHOENIX LABS, and SANRIO.

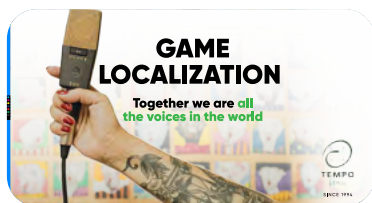
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## GAME LOCALIZATION

We're thrilled to announce that Tempo Filmes® is now offering videogame localization services! After months of planning and preparation, we've gathered the best team in the market to tackle this exciting new endeavor. Our team of experienced professionals is dedicated to delivering top-quality localization for all videogame projects. We understand the unique challenges that come with videogame localization, and we're committed to ensuring that every aspect of the game is expertly translated and adapted to fit the target market. We're ready to take on any project, big or small. We believe that videogames have the power to transport players to new worlds and tell incredible stories. That's why we're so excited to be a part of this industry, and to help bring these amazing experiences to audiences in Brazilian Portuguese.

## CONTACTS

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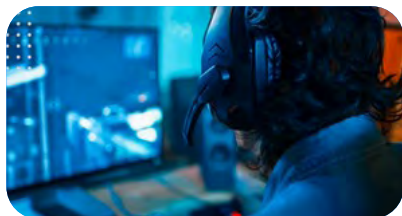
Founded in 2018, Theogames is a video games Communications and Content Creation agency for Brazil and Latin America (Spanish Speaking countries).

Our services include Public Relations, Social Media Management, Assets Creation & Localization, Community Management and Content Creation.

We help organizations –from indie developers to global industry leaders– tell their story and generate the most value from their projects in the region.

Our headquarter is in São Paulo (Brazil), and we also have members based in Mexico City (Mexico), Buenos Aires (Argentina) and Lima (Peru), securing our ability to offer the best reach for Brazil, Mexico and South America.

Until today, we had the honor to promote and launch over 80 products from amazing companies in Brazil and Latin America.



## **PUBLIC RELATIONS / INFLUENCER CAMPAIGNS / SOCIAL MEDIA MANAGEMENT / COMMUNITY MANAGEMENT**

**PRESS KIT**

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Venn Studios is a Brazilian indie game development company specializing in innovative roguelike deck-builders and strategic card games. We're developing proprietary browser-based engine technology that enables cross-platform gameplay with sophisticated event-driven architecture. Our flagship title, *Rogue Reigns*, combines strategic deck-building with roguelike replayability, featuring procedural generation and deep tactical gameplay. Beyond game development, Venn Studios creates educational content through our 100k+ subscriber YouTube channel, bridging game development education with community building.



## ROGUE REIGNS

Rogue Reigns is a dark fantasy rogue-like deck-builder that weaves together the haunting narrative depth and corrupted world-building of games like *Elden Ring* with the strategic card combat of *Slay the Spire*. Fight, discover, die and repeat.

[PRESS KIT](#)

**Genres:** Roguelike, Deckbuilder, Card Battler, Strategy

**Platforms:** PC (windows, mac, linux)

**Game Release Date:** 06/2026

## CONTACT

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VRMonkey specializes in porting and co-development services for VR games, ensuring high-quality experiences across platforms like Meta Quest, PlayStation VR2, and PC VR. With over a decade of expertise, VRMonkey has ported major titles such as *Vampire: The Masquerade – Justice*, *Ghosts of Tabor*, *Into the Radius*, and *Legion VR*. The studio has also provided over 5 years of ongoing support for *Drunkn Bar Fight*, one of the top-selling VR games of all time, ensuring continued updates and platform compatibility. In addition to porting, VRMonkey is actively involved in co-development, bringing new VR experiences to life. Their latest project, *BlackGate*, is being developed in partnership with FunTrain. With a strong track record of innovation and technical excellence, VRMonkey continues to expand the reach of VR gaming, optimizing and adapting titles for immersive gameplay on multiple devices.

## EXTERNAL DEVELOPMENT SERVICES

VRMonkey is a Brazilian studio with more than a decade of expertise in immersive technologies, now expanding beyond virtual reality. Starting in 2025, the company has broadened its external development services to include ports for traditional platforms such as Nintendo Switch and Microsoft Xbox Series S, as well as support for non-VR projects. This evolution reflects VRMonkey's versatility, technical strength, and ability to adapt to the growing needs of the global games industry. **Porting Services** VRMonkey is widely recognized for its high-quality VR porting services, adapting games for Meta Quest, PlayStation VR2, and PC VR. The studio ensures that each project achieves optimal performance, visual fidelity, and gameplay consistency across different platforms. Its extensive portfolio includes collaborations with international partners on titles such as: *Vampire: The Masquerade – Justice* (Fast Travel Games) *Ghosts of Tabor* (Combat Waffle) *Into the Radius* (CM Games) *Legion VR* (FunTrain) *Dyschronia* (MyDearest) *Ruins Magus* (CharacterBank) In addition, VRMonkey has provided over 5 years of continuous support for *Drunkn Bar Fight*, one of the top-selling VR games of all time, ensuring its ongoing updates and platform compatibility. **Co-Development** Beyond ports, VRMonkey partners with studios to co-develop new content and entire games, contributing design, programming, and VR expertise. A recent highlight is *BlackGate*, a new VR project created in partnership with FunTrain, where VRMonkey plays a key role in bringing the title to life. By combining deep VR know-how with its new capabilities in flat-screen game development and console ports, VRMonkey empowers studios to deliver polished, cross-platform experiences to players worldwide.

## REMASTER & REMAKE SERVICES

Building on its extensive expertise in porting and co-development, VRMonkey also offers a specialized service dedicated to remastering and remaking cult classic games from the late 1990s and early 2000s. With a passion for preserving gaming history while elevating it to modern standards, the studio leverages Unreal Engine 5 to give these beloved titles a new life. The service goes beyond simple resolution upgrades: VRMonkey delivers full visual overhauls, recreating environments, characters, and effects with cutting-edge graphics and advanced materials. By applying the latest techniques in lighting, shading, and particle systems, the remasters achieve the cinematic quality and immersion expected from today's games. In parallel, VRMonkey modernizes gameplay mechanics to align with contemporary design standards—smoothing controls, enhancing accessibility, and introducing quality-of-life improvements without losing the essence of the original experience. This careful balance ensures that the heart of the classic is preserved while making it enjoyable for both nostalgic fans and new audiences. With a proven track record in adapting complex projects across platforms, VRMonkey offers publishers and rights holders a reliable partner to revive dormant IPs and reintroduce them to a global market hungry for reimagined classics. The result is a product that feels both timeless and state-of-the-art, combining the emotional impact of the original with the possibilities of modern game development.

## CONTACT

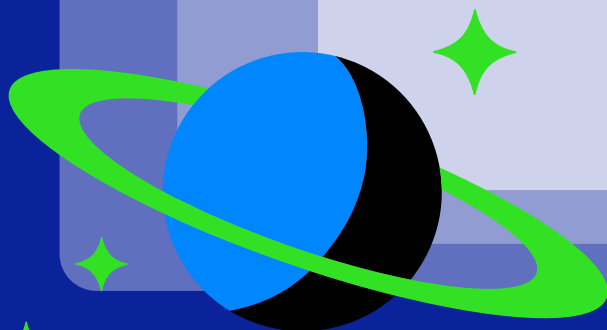
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